Chicken Road 2.0

Chicken Road 2.0 Features and Difficulty Levels

Features and difficulty

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Tournaments and wheel

Parameter	Condition and value
Tournament name	Bison Hunt #2 from the saved missions; the weekly qualifying turnover competition is used in a separate calculation.
Period	Bison mission 24.11.2026 22:59 → 26.11.2026 22:59 UTC; weekly calculation 16.11.2026 00:00 CET → 22.11.2026 23:59 CET.
Time zone	UTC in the saved Bison record. CET for the approved weekly period.
Opt-in required	In the weekly campaign, "participate" is pressed in advance; territorial and product eligibility are checked before the start.
Eligible game	The list of eligible games in the campaign sets the conditions. In the weekly campaign the contribution of Chicken Road 2.0 equals zero.
Minimum bet	For the weekly campaign 2,00 PLN. In Bison Hunt #2 the initial min bet 0,1 in the notation of the saved line.
Minimum odds	For turnover calculation ≥2,00 PLN, the payout coefficient does not affect the points; the confirmed odds campaign uses a separate threshold in the rules.
Counting of winning bets	Settled eligible bets are counted, including lost ones. Void and pending are excluded.
Points formula	1 point per 1 PLN of eligible settled turnover. At 28,50 PLN, 28,50 point was awarded.
Points base currency	PLN in the weekly example. Any other currency is applied only under the rules of the specific campaign.
Rate fixation moment	Calculation in PLN without FX; with another wallet, the rules' rate at the time of the counted transaction is required.
Place from	Prize ranges start at 1, 2 and 4.
Place to	Prize ranges end at 1, 3 and 10.
Number of places in the range	1, 2 and 7 places, 10 in total.
Prize per participant	300 PLN for 1st; 150 PLN for 2–3rd; 50 PLN for 4–10th.
Range sum	300 PLN, 300 PLN and 350 PLN across the three ranges.
Total pool	950,00 PLN
Number of prize places	10 prize places in the weekly campaign.
Prize wagering	Cash prize of the weekly example with 0× wagering after crediting.
Prize crediting deadline	Up to 3 business days after the table is fixed in the example.
Points tie	Precedence for equal points is determined by the time the final score is reached.
Parameter	**Condition and value**
Organizer of the network campaign	Bison as the operator of the saved mission; the overall network organizer is

Parameter	Condition and value
	determined by the rules of the specific campaign. The game provider remains InOut.
Parent campaign and stage	Bison Hunt #2 is one stage in the saved list. The weekly pool is fixed per its own period.
Wheel segments and how to obtain	Spin and Win for 30 days in the Bison announcement; in the control route, one reward per one daily eligibility.
Type of wheel reward	Cash and voucher/FS separately per the campaign state.
Number of rewards and multiplier	The daily wheel of the control route gives one reward, the regular multiplier ×1.
Base of the reward multiplier	The multiplier is applied to the face value of the selected reward, separately from the game's cash bet.
Remaining pool of the stage	Of the weekly pool of 950,00 PLN, 600 PLN was spent, 350 PLN remains.
Operator jackpot	The operator jackpot is kept under its own offer and pool. The payout is fixed per the tier table and the per-round cap; a progressive jackpot is not provided for this version in the catalog card.

Coefficients and visual states

Parameter	Condition and value
Key and name of the symbol	The payout key is mode and band number; the “chicken” and “car” symbols show the action.
Role of the symbol	The car denotes a collision, the chicken denotes the position on the road. Wild/multiplier symbol functions are absent.
Number of symbols in the paytable row	The paytable row relates to one band and four difficulty columns; the number of identical symbols is not used.
Basis of the paytable coefficient	The band multiplier is multiplied by the bet of the whole round.
Full payout of the game event or composite cycle	CR2-NV-R01: 3,55 PLN × 1,46× → 5,18 PLN within the cap.
Wild behavior over time	Wild does not act; the state between steps stores only the position of one round.
Rule for wild's own multiplier	The step multiplier is neither added to nor multiplied with previous payout offers.
Scope of the multiplier symbol	One accepted multiplier is limited to the specific mode, configuration and band number.
Rule for combining multipliers	The total accounts for the multiplier of the selected step once. Summing several Cash outs to one round is not applicable.

Additional modes and cap

Parameter	Condition and value
Name of the purchased function	There is no purchasable function in the selected client. Available options are Easy, Medium, Hard, Hardcore before Play.
Purchase price in base bets	There is no purchase coefficient; the price of a paid entry equals the regular bet.
Compatibility of purchase and ante	Purchase and ante are absent in the calculation of one step-crash cycle.
Basis of the mode's maximum win	The payout limit per round applies to the product of bet and multiplier; 20 000 USD per paid round of the saved USD demo.
Behavior upon reaching the maximum	The payout is limited by the cap; interface warnings and stage closure are reconciled against the cash record.
RTP of the function	A regular entry is paid with one bet, there is no active Bonus Buy. The RTP of the main configuration is 95,5%; the operators' cash and bonus calculations are stored separately.

Jackpot and money limit

Parameter	Condition and value
Jackpot level	Progressive jackpot is not declared for this version; four difficulty levels define the path and the multiplier grid.
Jackpot participation condition	There is no participation in a separate jackpot fund; regular participation begins with a Play bet.
Cost of participation	In an active round, the additional deduction to the jackpot fund equals 0.
Fixed jackpot base	No fixed jackpot is allocated; the payout is calculated according to the legal accepted tier and cap.
Progressive fund snapshot	There is no shared fund for this round; operator promotions have their own snapshot.
Fund reset after a win	There is no fund reset flow, a new round starts with a new bet.
Relationship of jackpot to the overall cap	The cap applies to the gross round and is separate from the fund payout.

Difficulty selection

Parameter	Condition and value
Permissible options for selecting the function	Easy, Medium, Hard, Hardcore are available before the bet. There is no internal FS branch selection.

Parameter	Condition and value
Selected mode of the function	CR2-NV-R01 was started on Hard; the log separately lists the modes of subsequent rounds.
Condition for switching to a higher mode	A difficulty change is possible between rounds, when previous bets have been settled.
Transfer of remaining moves on switching	Lanes or remaining FS are not transferred from a completed round.
Transfer of accumulated state on switching	Interface settings may persist; round progress and money movements are tied to the ID.
Guaranteed starting composition of the function	Start of each road at position 0; four difficulties correspond to 30/25/22/18 lanes.

Confirmed parameters and scopes of the database

Parameters of individual configurations

Parameter	Confirmed value	Scope
Minimum bet	Game reference USD demo: 0.12; Casino Guru and the review of SlotCatalog: 0.01; attributes of SlotCatalog: 0.1.	Each minimum is confirmed for the respective source, currency and configuration.
Maximum multiplier and monetary payout	The multiplier tables, rounded catalogue values and Max win 20 000 USD are confirmed.	The multiplier, bet and monetary limit are considered separately; the theoretical multiplier applies subject to the payout limit.
Automatic functions	Optional auto cashout from the FAQ of SlotCatalog is confirmed for the respective configuration. Autoplay/Autobet are disabled in the described configuration; the general glossary includes functions of other games.	Auto cashout, Autoplay and Autobet are independent properties with confirmed states for each configuration.
Awards	The names of the awards and organisations are confirmed for the respective text headings and images.	The awards are assigned to the specified game: Chicken Road and Chicken Road 2.0 are considered separately.
Catalogue availability and statistics	The values of the page blocks and filters are confirmed for the respective context.	Availability, market samples and player statistics are the responsibility of specific catalogues and casinos.

Game features — Key parameters

Parameter	Value
Version and mode	Chicken Road 2.0, InOut Games, chicken-road-two, Game rules window 1.0.0. Main grid of the saved launch 95,5%.
Controls	How to play?, Game rules, Play, Go, Cash out, My bet history; the PL map locale preserves the action and units.
Trigger condition	Selection → Play request → accepted/declined → safe steps → Cash out or collision → settlement or void → history.
Main bonus feature	In the selected client there is no internal FS/respins cycle. Free spins in the operator's welcome are counted as a separate reward for the named game.
Other bonus modes	Ante is not involved; the gross risk amount equals one accepted bet.
Feature cost	There is no purchase coefficient; the price of a paid entry equals the regular bet.
Multipliers	Hard: 1,18× → 1,46× → 1,83× → 2,31× → 2,95× → 3,82× → 5,02×. At 3 USD this is respectively 3,54; 4,38; 5,49; 6,93; 8,85; 11,46; 15,06 USD. The full sequences 95,5%, 97% and 98% are contained in the base game rules.
Limit and re-trigger	The payout is limited by the cap; interface warnings and stage closure are reconciled against the cash record.
Autoplay	In the selected demo route, execution is manual. Space is the step command key; autoplay, auto-cashout and autorepeat are not included in this route.
Payout cap in the mode	20 000 USD per paid round of the retained USD demo.; NV Casino — 24 500,00 PLN; Stake — money round limit does not apply; Total Casino — 23 250,00 PLN; Ice Casino — 26 875,00 PLN; Bison Casino — money round limit does not apply; Mostbet — 13 750,00 EUR; 22bet — 13 625,00 EUR; Bitguruz — 11 750,00 EUR
Features in the demo	All four roads, manual Go/Cash out, Sound/Music, rules and My bet history; the starting demo remainder is virtual.

Related sections

- Chicken Road 2.0 RTP, Multipliers and Mathematics → Full built-in multiplier sequences